

# Combinatorial Games in Graphs: theory and ludic

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Semana PESC

October 2, 2018

# Summary

- 1 Academic trajectory
- 2 Graphs and Combinatorial Games
- 3 Coloring Game
- 4 Nordhaus-Gaddum type inequalities

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New game: Timber Game in caterpillars.

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In January 2015: qualification.



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Working together with:

- Clément Charpentier;
- Simon Schmidt.
- Math à modeler team.

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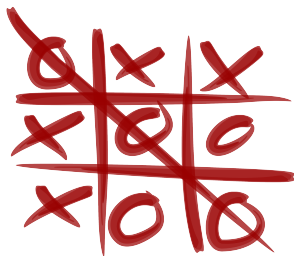
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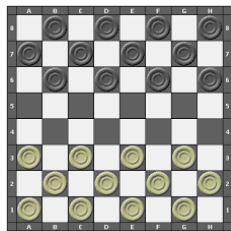
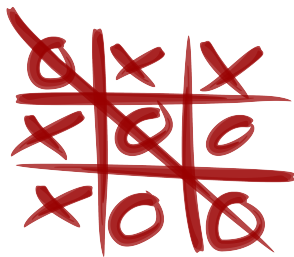
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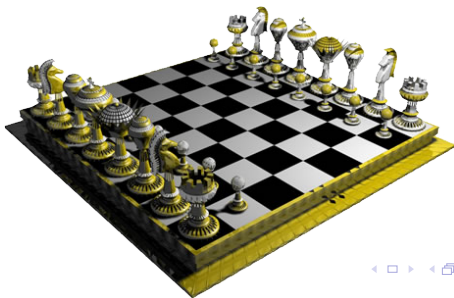
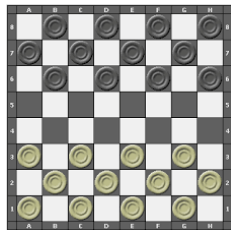
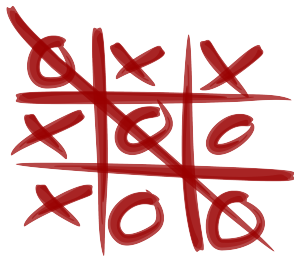
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# Goal

- Many researchers have been studying winning strategies in 2-player combinatorial games.
- We study the Timber Game and the Coloring Game in a caterpillar.
- Moreover, we study the Nordhaus-Gaddum type inequality to the parameter of these game.

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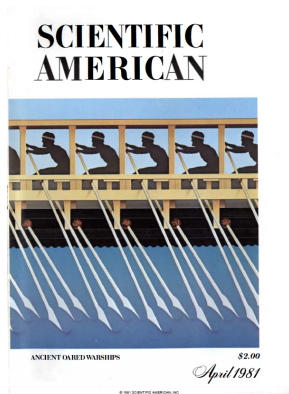
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# What is Coloring Game?

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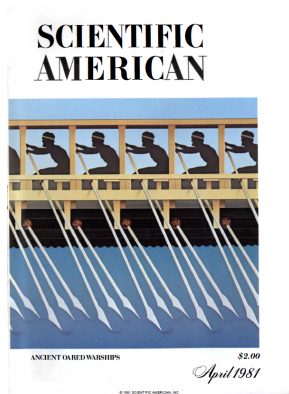
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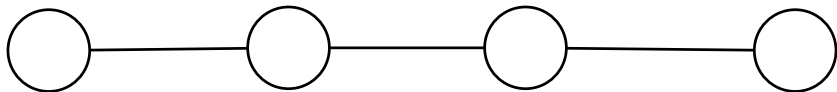
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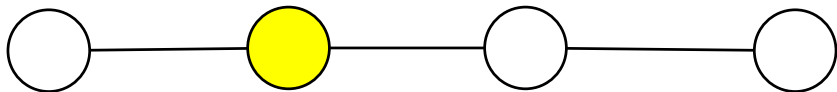
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Alice X Bob  
minimizer X maximizer

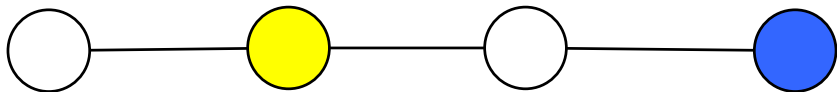
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- The *game chromatic number*  $\chi_g(G)$  of  $G$  is the smallest number  $t$  of colors that ensures that Alice wins (when Alice starts the game).

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$$\chi(G) \leq \chi_g(G) \leq \Delta(G) + 1$$



# Simple results

- $\chi(G) \leq \chi_g(G) \leq \Delta(G) + 1$ 
  - $\chi_g(K_n) = n$
  - $\chi_g(S_n) = 1$
- $\chi_g(P_1) = 1, \chi_g(P_2) = \chi_g(P_3) = 2$
- For  $n \geq 4$ , we have that  $\chi_g(P_n) = 3$
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- The stars  $K_{1,p}$  with  $p \geq 1$  are the only connected graphs satisfying  $\chi_g(G) = 2$

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# Different graph classes studied

- planar graphs:  $7 \leq \chi_g(P) \leq 17$ ;
- outerplanar graphs:  $6 \leq \chi_g(O) \leq 7$ ;
- toroidal grids:  $\chi_g(TG) = 5$ ;
- partial  $k$ -trees:  $\chi_g(P) \leq 3k + 2$ ;
- the cartesian products of some classes of graphs: for example,  $\chi_g(T_1 \square T_2) \leq 12$ ;



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# Our problem

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# Caterpillar

- A *caterpillar*  $cat(k_1, k_2, \dots, k_s)$  is a tree which is obtained from a central path  $v_1, v_2, v_3, \dots, v_s$  (called spine), and by joining  $v_i$  to  $k_i$  new vertices,  $i = 1, \dots, s$ .

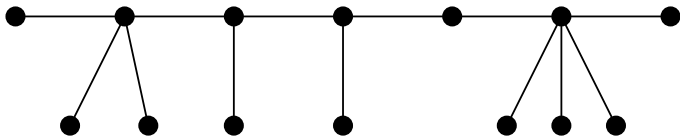


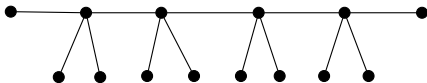
Figure:  $cat(0, 2, 1, 1, 0, 3, 0)$ .

# Why caterpillars?

- Example presented in Bodlaender (1991) to prove the existence of a tree  $H_d$  with  $\chi_g(H_d) \geq 4$ :
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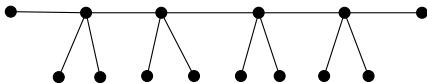
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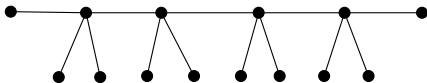
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# What did we do?

- We have determined:
  - two sufficient conditions for  $\chi_g(H) = 4$  for any caterpillar  $H$ ;
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- without vertex of degree 2;
- without vertex of degree 1.

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# Caterpillar with maximum degree 3

## Theorem (Furtado et al., 2017)

Let  $H$  be the caterpillar  $\text{cat}(k_1, \dots, k_s)$  with  $\Delta(H) = 3$ . We have that  $H$  has  $\chi_g^a(H), \chi_g^b(H) \leq 3$ . Moreover, let  $F$  be the forest where each connected component is a caterpillar and  $\Delta(F) = 3$ . We have that  $F$  has  $\chi_g^a(F) \leq 3$ .

# Caterpillar without vertex of degree 2

## Theorem (Furtado et al., 2017)

*Let  $H$  be the caterpillar without vertex of degree 2. We have that  $\chi_g^a(H) = \chi_g^b(H) = 4$  if, and only if,  $H$  is caterpillar  $\text{cat}(k_1, \dots, k_s)$ , such that  $k_1 = k_s = 0$ ,  $k_i \neq 0$ ,  $\forall i \in \{2, \dots, s-1\}$ , and there are at least four vertices of degree at least 4.*



# Caterpillar without vertex of degree 3

Let *Family Q* be the set of caterpillars  $H_d$ ,  $H_{33}$ ,  $H_{[\alpha]} \cup H_{[\beta]}$ ,  $H_{[\alpha][\beta]}$  and  $H_{[\alpha]3[\beta]}$ .

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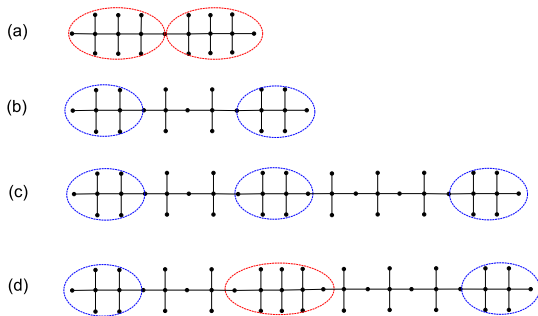


Figure: Caterpillars (a)  $H_{33}$  (b)  $H_{[3]}$  (c)  $H_{[3][4]}$  (d)  $H_{[3]3[4]}$ .

# Caterpillar without vertex of degree 3

## Theorem

*A caterpillar  $H$  without vertex of degree 3 has  $\chi_g(H) = 4$  if, and only if,  $H$  has a caterpillar of Family  $Q$  as an induced subcaterpillar.*

# Caterpillar with vertices of degree 1, 2, 3 and 4

Let *Family Q'* be the set of caterpillars  $\{H'_{[\alpha]} \cup H'_{[\beta]}, H'_{[\alpha]} \cup H_3, H_3 \cup H_3, H'_{22}$  and  $H'_{[\alpha][\beta]}, H'_{23}\}$ .

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Let *Family Q'* be the set of caterpillars  $\{H'_{[\alpha]} \cup H'_{[\beta]}, H'_{[\alpha]} \cup H_3, H_3 \cup H_3, H'_{22}$  and  $H'_{[\alpha][\beta]}, H'_{23}\}$ .

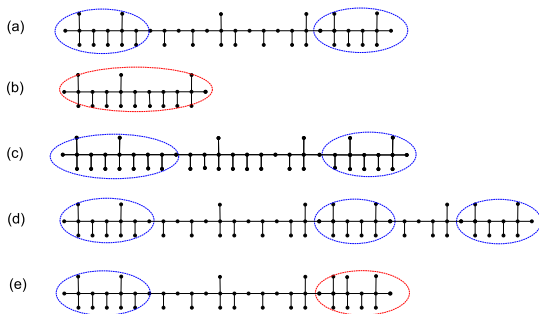


Figure: Caterpillars (a)  $H'_{[6]}$  (b)  $H'_3$  (c)  $H'_{22}$  (d)  $H'_{[6][3]}$  (e)  $H'_{23}$ .

# Caterpillar with vertices of degree 1, 2, 3 and 4

Theorem (Furtado et al., 2017)

*Let  $H$  be a caterpillar with vertices of 1, 2, 3 and 4. If  $H$  has a caterpillar of Family  $Q'$  as a induced subcaterpillar, then  $\chi_g(H) = 4$ .*

# Summary

$\Delta(H)$	$\chi_g(H) = 1$	$\chi_g(H) = 2$	$\chi_g(H) = 3$	$\chi_g(H) = 4$
0	$P_1$	-	-	-
1	-	$P_2$	-	-
2	-	$P_3$	$P_n, n \geq 4$	-
3	-	star	not a star	-
4	-	star	see next Figure	see next Figure

# Summary

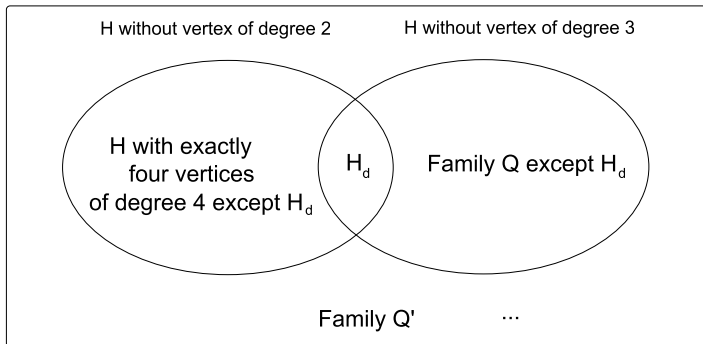


Figure: Caterpillars with  $\Delta(H) = 4$  and  $\chi_g(H) = 4$ .



# $\chi_g(F)$

## Theorem (Furtado et al., 2017)

Let  $F$  be a forest composed by  $r$  trees  $T_1, \dots, T_r$ . Assume that  $\chi_g^a(T_1) \leq \chi_g^a(T_2) \leq \dots \leq \chi_g^a(T_r)$ , and, if there exist two trees with the same game chromatic number, then  $T_i$  and  $T_j$  are ordered in a way that  $\chi_g^b(T_i) \leq \chi_g^b(T_j)$ , for  $i < j$ . We have that:

- 1 If  $\chi_g^b(T_r) > \chi_g^a(T_r), \chi_g^b(T_{r-1})$ , then  $\chi_g(F) = \chi_g^a(T_r)$ ;
- 2 If  $\chi_g^b(T_r) = \chi_g^b(T_{r-1}) > \chi_g^a(T_r)$ , then  $\chi_g(F) = \chi_g^b(T_r)$ ;
- 3 If  $\chi_g^a(T_r) = \chi_g^b(T_r)$ , then  $\chi_g(F) = \chi_g^a(T_r) = \chi_g^b(T_r)$ ;
- 4 If  $\chi_g^b(T_r) < \chi_g^a(T_r)$  and  $\sum_{i=1}^{r-1} |V(T_i)|$  is even, then  $\chi_g(F) = \chi_g^a(T_r)$ ;
- 5 If  $\chi_g^b(T_r) < \chi_g^a(T_r)$  and  $\sum_{i=1}^{r-1} |V(T_i)|$  is odd, then  $\chi_g(F) = \max \{ \chi_g^a(F \setminus T_r), \chi_g^b(T_r) \}$ .

# Summary

- 1 Academic trajectory
- 2 Graphs and Combinatorial Games
- 3 Coloring Game
- 4 Nordhaus-Gaddum type inequalities

# What are Nordhaus-Gaddum type inequalities?

- Nordhaus and Gaddum (1956) showed lower and upper bounds on the sum of the chromatic number of a graph and its complement:
- Survey by Aouiche and Hansen (2013): 360 articles.
- To the best of our knowledge, the only Nordhaus-Gaddum type inequality existing for invariants related to games on graphs is by Alon et al.(2002) and concerns the game domination number.

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## Theorem (Nordhaus and Gaddum, 1956)

*If  $G$  is a graph of order  $n$ , then  $2\sqrt{n} \leq \chi(G) + \chi(\overline{G}) \leq n + 1$ . These bounds are best possible for infinitely many values of  $n$ .*

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# Nordhaus-Gaddum type inequalities to $\chi_g(G) + \chi_g(\overline{G})$

## Theorem (Furtado et al., 2017)

For any graph  $G$  of order  $n$ , we have that  $2\sqrt{n} \leq \chi_g(G) + \chi_g(\overline{G}) \leq \lceil \frac{3n}{2} \rceil$ .  
 Moreover, the bounds are best possible asymptotically:

- 1 for infinitely many values of  $n$ , there are graphs  $G$  of order  $n$  with  $\chi_g(G) + \chi_g(\overline{G}) = \lceil \frac{4n}{3} \rceil - 1$ ;
- 2 for infinitely many values of  $n$ , there are graphs  $G$  of order  $n$  with  $\chi_g(G) + \chi_g(\overline{G}) = 2\sqrt{2n} - 1$ .

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The lower bound follows from Theorem of Nordhaus and Gaddum (1965) and the inequality  $\chi(G) \leq \chi_g(G)$ .



# Nordhaus-Gaddum type inequalities to other games

- We determine the Nordhaus-Gaddum type inequalities to
  - the number of  $P$ -positions of a caterpillar (Timber Game);
  - the *game coloring number* of any graph  $G$  (Marking Game).
- *Marking Game* is a “colorblind” version of the coloring game.
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# Why games?



**Figure:** Salon International de la Culture et des jeux mathématiques, Paris, 2015.



**Figure:** Festival da Matemática, Rio de Janeiro, 2017.

THANK YOU!



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